**VIVA-1**

* Create fruit Basket in Blender.

Step 1) open blender and add a plane and then make a strip like rectangle and then go to loop cut and cut two with equal distance.

Step 2)select two loop and then press G and reshape like Z and now Select the loop and press Ctrl+B and make the both corner smooth and then go to object mode then select modifier properties and then add modifier solidify.

Step3) Now duplicate it and then rotate 180 and now duplicate both the object.

Step 4) Now make the rectangular rod and fit it in both the gap between strep and then go to shade smooth and now press Ctrl+J.

Step5) Now add Cube and delete the upper face and cut a loop in the half of the height.

Step 6) Now select the bottom face of the cube and then press S and reshape like pot now go to modifier properties and then then press subdivision surface and increase view port 2.

Step 6) Now in object mode select strip and the press Shift+Left mouse on cube.

Step 7) Go to the tissue tool and then tessellate and then ok now remove the bucket and grid like structure stay there.

Step 8) Now add torus and fit to the upper part of the grid like basket and make them like strip with the same process. Now duplicate the torus and fit in the bottom of the basket.

Step 9) go to the shading option and add the brown color

Step 10) Fruit basket is completed.